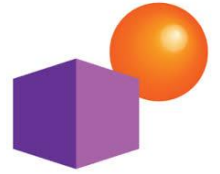


2020-2021 Destination Imagination Challenges

Regional Meet: Saturday, March 19th, 2021 at Monadnock Regional HS, Swanzey

Affiliate Tournament: TBD



To solve the Challenge, preschool through 2nd-grade children work together on simple experiences with the creative process, and it gives them a place to work together to make new friends.

POINTS OF INTEREST

- Your team will create and present a play about a family of monsters who are moving to a new home.
- Show how the monsters use manners to fix an important item that gets broken during the move.
- Include a model of the monster family's new home.
- Create costumes, props, and scenery to help tell the story.



The **Technical Challenge** prompts students to complete tasks by using engineering, research, strategic planning, and related skills.

POINTS OF INTEREST

- Design and build 2 devices that use technical methods to overcome hazards.
- Create and present a story about a daring escape from a hazardous situation.
- Include a feat of skill that helps in the daring escape.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Our **Scientific Challenge** blends the research and curiosity of science with the thrill and creativity of the theater arts through ecology, technical engineering and design, theater arts, and effective storytelling.

POINTS OF INTEREST

- Research the science of microscopy.
- Create and present a story about a character who encounters a mysterious object while in a microworld.
- Design and build scenery that brings the microworld to life.
- Design and create a visual effect that enhances the mysterious object.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

More information can be found at nh-di.org or idodi.org

[MORE](#) →



Our **Engineering Challenge** asks teams to design build and test load-bearing structures out of specific materials using construction management, structural engineering, technical design, and effective storytelling.

POINTS OF INTEREST

- Design and build a structure that can roll down a ramp and collide with the structure tester.
- Test the structure by placing weights on it.
- Create and present a story about how a character becomes a legend.
- Design and build a rotating object.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



In the **Fine Arts Challenge**, students flex their photography, visual arts, theater arts and effective storytelling skills.

POINTS OF INTEREST

- Research trickster characters and how they have been portrayed in literature, theater, film, and/or mythology.
- Design and create a costume that goes through costume transformation.
- Create an illusion that enhances the story.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



The **Improvisational Challenge** is all about spontaneity. Teams receive topics and produce skits right on the spot demonstrating character development, improvisational acting, sound design, and effective storytelling.

POINTS OF INTEREST

- Research festivals from around the world.
- Create and present a two-act improvisational skit about a goal a character is trying to achieve at a festival.
- Choose between two options to help the character to attempt to achieve the goal.
- Enhance the skit with a set of boxes.



The **Service Learning Challenge** is designed to engage students in public service to address real-life community issues by using social entrepreneurship, project management, technical design, and effective storytelling.

POINTS OF INTEREST

- Identify, design, and carry out, and evaluate a project that addresses a need in a real community.
- Research science fiction as it has been used in literature, film, art, and/or other media.
- Create and present a science fiction story.
- Design and build a message transmitter.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.